

# SUNDERING OF ATHEL LOREN: MONSTERS COMPENDIUM

This document allows you to make the following additions to your Warhammer 8th Edition armies. These additional units are designed to allow you to use your full collection and have some diversity in your army.

## How to use this?

You may select any number of units from the list presented under the generic monsters section and/or your specific armies section, unless otherwise stated. This choice comes out of your **RARE** slot unless otherwise specified (Meaning maximum 2 of the same choice). Where stated these models may have a minimum specified base size; you may make them no smaller than this. Just like in the main Campaign weekend document, these models may incur a composition score. Apply it in the same way stated in the main document.

**Colossal Beast: Please ignore the 2nd sentence of this special rule (Found on page 16 of Monstrous Arcanum). All other parts of the rule still apply.**

## Generic Monsters

- Incarnate Elemental of Beasts (May only be taken if your army includes a level 3+ Lore of Beasts Wizard.) (Monstrous Arcanum) (Base 50mm x 50 mm)
- Incarnate Elemental of Fire (May only be taken if your army includes a level 3+ Lore of Fire Wizard.) (Monstrous Arcanum) (Base 50mm x 50 mm)
- Incarnate Elemental of Death (May only be taken if your army includes a level 3+ Lore of Death Wizard.) (Monstrous Arcanum) (Base 50mm x 50 mm)
- Carmine Dragon (May only be taken if your army includes a wizard using the Lore of Death) (Monstrous Arcanum) (Base: Chariot)
- Young Dragon (Storm of Magic) (Base: Chariot)
- Dragon (Storm of Magic) (Base: Chariot)
- Great Dragon (Storm of Magic) (Base: Chariot)
- Young Magma Dragon (Monstrous Arcanum)
- Magma Dragon (Monstrous Arcanum)
- Great Magma Dragon (Monstrous Arcanum)
- Cockatrice (Storm of Magic) (Base 50mm x 50 mm)
- Unit of Fenbeasts; (May only be taken if your army includes a wizard using the Lore of Life) (**IGNORE** the Leechloam upgrade)

## Beastmen

- Young Warpfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Warpfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Great Warpfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Cursed Etin; (Monstrous Arcanum)
- Unit of Bile Trolls of Chaos (Monstrous Arcanum) (Base 40mm x 40 mm)

- Basilisk (Monstrous Arcanum) (Base: 100mm x 150 mm)
- Chimera (Storm of Magic) (Base: Chariot)
- Manticore (Storm of Magic) (Base: Chariot)
- Spined Chaos Beast (Storm of Magic) (Base 50mm x 50 mm)
- Preyton (Monstrous Arcanum) (Base 100mm x 150 mm)
- Bonegrinder Giant (Storm of Magic) (Base: Chariot)

### Brettonia

- Griffon (Storm of Magic) (Base 50mm x 50 mm)
- Hippogryph (Storm of Magic) (Base 50mm x 50 mm)
- Pegasus (Storm of Magic) (Base 40mm x 40 mm)
- Unicorn (Storm of Magic) (Base: Cavalry)
- Unit of Royal Unicorn (Storm of Magic) (Base 50mm x 50 mm)

### Daemons of Chaos

- Cursed Etin; (Monstrous Arcanum)
- Unit of Fimir (Monstrous Arcanum) (Base 40mm x 40mm)
- Unit of Bile Trolls of Chaos (Monstrous Arcanum) (Base 40mm x 40 mm)
- Toad Dragon (Monstrous Arcanum) (Base 200mm x 200mm)

### Dark Elves

- Chimera (Storm of Magic) (Base: Chariot)
- Manticore (Storm of Magic) (Base: Chariot)
- Units of Cold ones (These are a **SPECIAL** choice and you may take up to **TWO** units of them) (Storm of Magic) (Base: Cavalry)
- Pegasus (Storm of Magic) (Base 40mm x 40 mm)
- Basilisk (Monstrous Arcanum) (Base: 100mm x 150 mm)

### Dwarfs

- Shard Dragon; (Monstrous Arcanum) (Base: Chariot)

### High Elves

- Pegasus (Storm of Magic) (Base 40mm x 40 mm)
- Griffon (Storm of Magic) (Base 50mm x 50 mm)

- Units of War Lions of Chrace; (These are a **SPECIAL** choice and you may take up to **TWO** units of them) (Storm of Magic) (Base: Cavalry)
- Arcane Phoenix; (Monstrous Arcanum) (Base: Chariot)
- Merwyrn (Monstrous Arcanum) (Base: Chariot)
- Pagowyrn (Monstrous Arcanum) (Base: Chariot)
- Sciowyrn (Monstrous Arcanum) (Base: Chariot)

### Lizardmen

- Units of Cold ones (These are a **SPECIAL** choice and you may take up to **TWO** units of them) (Storm of Magic) (Base: Cavalry)
- Carnosaur (Base: 50mm x 50mm / Chariot)
- Basilisk (Monstrous Arcanum) (Base: 100mm x 150 mm)
- Dread Saurian.

### Ogre Kingdoms

- Giant River Troll Hag
- Bonegrinder Giant (Storm of Magic) (Base: Chariot)
- Basilisk (Monstrous Arcanum) (Base: 100mm x 150 mm)

### Orcs and Goblins

- Wyvern (Storm of Magic) (Base 50mm x 50mm)
- Bonegrinder Giant (Storm of Magic) (Base: Chariot)
- Colossal Squig (Monstrous Arcanum)
- Giant River Troll Hag (Forge World Data slate)
- Rock Pile (Monstrous Arcanum) (Base: 100mm x 150 mm)
- Rogue Idol (Monstrous Arcanum) (Base: 100mm x 150 mm)
- Great Rogue Idol (Monstrous Arcanum) (Base: 100mm x 150 mm)

### Skaven

- Young Warfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Warfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Great Warfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Dreadmaw (Monstrous Arcanum)
- Brood Horror (A Brood Horror may **INSTEAD** be taken as a mount for a Skaven Warlord.) (Monstrous Arcanum)
- Units of Wolf Rats (These are a **SPECIAL** choice and you may take up to **TWO** units of them) (Monstrous Arcanum) (Base: Cavalry)

### The Empire

- Pegasus (Storm of Magic) (Base 40mm x 40 mm)
- Griffon (Storm of Magic) (Base 50mm x 50 mm)

### Tomb Kings

- Khemric Titan (Monstrous Arcanum) (Base 150mm x 200mm)

### Vampire Counts

- Mourngul (The Reference to '*Enemies*' in the **Killing Cold** Special Rule will be replaced with the words '*Enemy Units*') (Monstrous Arcanum) (Base 50mm x 50mm)
- Necrofex Colossus Corpse Giant; (Monstrous Arcanum) (Base: Chariot)
- Necrofex Colossus Nightmare Colossus (Monstrous Arcanum) (Base: 100mm x 150mm)
- Units of Skin Wolves (You may **NOT** purchase the Marks of Chaos upgrades) (Monstrous Arcanum) (Base 40mm x 40 mm)

### Warriors of Chaos

- Young Warfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Warfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Great Warfire Dragon (Monstrous Arcanum) (Base: Chariot)
- Manticore (Storm of Magic) (Base: Chariot)
- Spined Chaos Beast (Storm of Magic) (Base 50mm x 50 mm)
- Bonegrinder Giant (Storm of Magic) (Base: Chariot)
- Chaos Warmammoth (Storm of Magic) (Base 100mm x 150mm)
- Chaos Dragon (Storm of Magic) (Base: Chariot)
- Cursed Etin (Monstrous Arcanum)
- Toad Dragon (Monstrous Arcanum) (Base 200mm x 200mm)
- Units of Skin Wolves (Monstrous Arcanum) (Base 40mm x 40 mm)
- Dreadmaw (Monstrous Arcanum)
- Chaos Siege Giant (Monstrous Arcanum) (Base: Chariot)

### Wood Elves

- Pegasus (Storm of Magic) (Base 40mm x 40 mm)
- Griffon, (Storm of Magic) (Base 50mm x 50 mm)
- Unicorn (Storm of Magic) (Base: Cavalry)
- Unit of Royal Unicorn (Storm of Magic) (Base 50mm x 50 mm)
- Great Stag (Storm of Magic) (Base 50mm x 50mm)

- Preyton (Monstrous Arcanum) (Base 100mm x 150 mm)

#### **Chaos Dwarfs/ Legion of Azgorh**

- Great Taurus (Storm of Magic) (Base 50mm x 50mm)
- Lammasu (Storm of Magic) (Base 50mm x 50mm)
- Chaos Siege Giant (Monstrous Arcanum) (Base: Chariot)
- Bale Taurus (Blazing Body: Please check the Tamurkhan FAQ) (Monstrous Arcanum) (Base: Chariot)
- Unit of Fimir (Monstrous Arcanum) (Base 40mm x 40mm)