

*Triple Crown Wargaming
Monsters Compendium
2024*

*8th
Edition
WHFB*



Triple Crown Wargaming

Welcome to the Triple Crown Wargaming 2024 Monsters Compendium! This document is intended to be used alongside the Triple Crown Wargaming 2024 Composition Pack and allows you to make certain additions to your Warhammer 8th Edition armies. These additional units are designed to allow you to use your full collection and to have some diversity in your games.

How to use this document?

You may select any number of units from the list presented under the generic monsters section and/or your specific army section, unless otherwise stated. This choice comes out of your **RARE** slot unless otherwise stated, meaning you can only have two of the same unit. Some models may have a minimum base size, this will be noted next to the unit name; you may make the base larger than this to accommodate your specific model however the base may be no smaller than this.

Just like in the Triple Crown Wargaming 2024 Composition Pack the choices in this document may incur comp points. These should be added or subtracted in the same way as in the main comp document to give your final comp score.

****Ignore the 2nd Sentence of the Colossal Beast special rule (page 16 of Monstrous Arcanum). All other parts of this rule still apply****

Generic Monsters

- -2 per Incarnate Elemental of Beasts (May only be taken if your army includes a level 3 or higher Lore of Beasts wizard) · *Monstrous Arcanum* · 100mm x 150mm
- -1 per Incarnate Elemental of Fire (May only be taken if your army includes a level 3 or higher Lore of Fire wizard) · *Monstrous Arcanum* · 100mm x 150mm
- -1 per Incarnate Elemental of Death (May only be taken if your army includes a level 3 or higher Lore of Death wizard) · *Monstrous Arcanum* · 100mm x 150mm
- -2 per Carmine Dragon (May only be taken if your army includes a wizard using the Lore of Death) · *Monstrous Arcanum* · 50mm x 100mm
- Young Dragon · *Storm of Magic* · 50mm x 100mm
- -1 per Dragon · *Storm of Magic* · 50mm x 100mm
- -2 per Great Dragon · *Storm of Magic* · 50mm x 100mm
- -3 per Young Magma Dragon · *Monstrous Arcanum* · 100mm x 150mm
- -4 per Magma Dragon · *Monstrous Arcanum* · 100mm x 150mm
- -5 per Great Magma Dragon · *Monstrous Arcanum* · 100mm x 150mm
- -1 per Cockatrice · *Storm of Magic* · 50mm x 50mm
- -1 per unit of Fenbeasts; an additional -1 if you take the Lifebloom Silt upgrade (May only be taken if your army includes a wizard using the Lore of Life) (**IGNORE** the Leechloam upgrade) · *Storm of Magic* · 40mm x 40mm

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Beastmen

Beastmen armies may not take a Dragon from the Generic Monsters list (Young, regular, or Great). They may still take a Magma Dragon of any type.

- -1 per Young Warpfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- -3 per Warpfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- -4 per Great Warpfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- -2 per Cursed Etin; increased to -3 if he is a Lore of Beasts wizard · *Monstrous Arcanum* · 50mm x 50mm
- -1 per unit of Bile Trolls of Chaos (Bile Trolls use the Mark of Nurgle as per Warhammer Armies: Warriors of Chaos) · *Monstrous Arcanum* · 40mm x 40mm
- -1 per Basilisk · *Monstrous Arcanum* · 100mm x 150mm
- Chimera · *Storm of Magic* · 50mm x 100mm
- Manticore · *Storm of Magic* · 50mm x 100mm
- -1 per Spined Chaos Beast · *Storm of Magic* · 50mm x 50mm
- -1 per Preyton · *Monstrous Arcanum* · 50mm x 50mm
- -2 per Bonegrinder Giant · *Storm of Magic* · 50mm x 100mm
- Fimir · *Monstrous Arcanum* · 40mm x 40mm
- -1 per Chaos Dragon · *Storm of Magic* · 50mm x 100mm

Brettonia

- Griffin · *Storm of Magic* · 50mm x 50mm
- Hippogryph · *Storm of Magic* · 50mm x 50mm
- Pegasus · *Storm of Magic* · 40mm x 40mm
- -1 for the 2nd unit of 1 Deepwood Unicorn · *Storm of Magic* · 25mm x 50mm
- -1 per unit of Royal Unicorns · *Storm of Magic* · 50mm x 50mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

Chaos Dwarfs/Legions of Azgorh

Chaos Dwarf armies may not take a Dragon from the Generic Monsters list (Young, regular, or Great). They may still take a Magma Dragon of any type.

- Great Taurus · *Storm of Magic* · 50mm x 50mm
- -1 per Lammasu · *Storm of Magic* · 50mm x 50mm
- -1 per Chaos Siege Giant · *Monstrous Arcanum* · 50mm x 100mm
- -1 for the first Bale Taurus; -2 per Bale Taurus after the first (Blazing Body: Please use the Tamurkhan FAQ) · *Monstrous Arcanum* · 50mm x 100mm
- Fimir · *Monstrous Arcanum* · 40mm x 40mm
- -1 per Chaos Dragon · *Storm of Magic* · 50mm x 100mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

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Daemons of Chaos

Daemons of Chaos armies may not take a Dragon from the Generic Monsters list (Young, regular, or Great). They may still take a Magma Dragon of any type.

- -2 per Cursed Etin; increased to -3 if he is a Lore of Beasts wizard · *Monstrous Arcanum* · 50mm x 50mm
- -1 per unit of Bile Trolls of Chaos (Bile Trolls use the Mark of Nurgle as per Warhammer Armies: Warriors of Chaos) · *Monstrous Arcanum* · 40mm x 40mm
- Fimir · *Monstrous Arcanum* · 40mm x 40mm
- -4 per Toad Dragon · *Monstrous Arcanum* · 200mm x 200mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm
- -1 per Chaos Dragon · *Storm of Magic* · 50mm x 100mm

Dark Elves

- Chimera · *Storm of Magic* · 50mm x 100mm
- Manticore · *Storm of Magic* · 50mm x 100mm
- Cold Ones (These are a **SPECIAL** choice, you may only take **TWO** units of them) · *Storm of Magic* · 25mm x 50mm
- Pegasus · *Storm of Magic* · 40mm x 40mm
- **Basilisk** · *Monstrous Arcanum* · 100mm x 150mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm
- -1 per Merwyrm (**IGNORE** Enfeebling Cold and Abyssal Cloak special rules) · *Monstrous Arcanum* · 50mm x 100mm
- -3 per Pagowyrm (**IGNORE** Powerful Tail and Abyssal Cloak special rules) · *Monstrous Arcanum* · 50mm x 100mm
- -3 per Sciowyrm (**IGNORE** Powerful Tail and Enfeebling Cold special rules) · *Monstrous Arcanum* · 50mm x 100mm

Dwarfs

- -2 per Shard Dragon; an additional -1 if you take the Runic Collar upgrade; an additional -1 if you take Gromril Hardened Scales · *Monstrous Arcanum* · 50mm x 100mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

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High Elves

- Pegasus · *Storm of Magic* · 40mm x 40mm
- Griffin · *Storm of Magic* · 50mm x 50mm
- War Lions of Chrace (These are a **SPECIAL** choice, you may only take **TWO** units of them) · *Storm of Magic* · 25mm x 50mm
- -1 per Arcane Phoenix; an additional -1 if you take the Omen of Hope upgrade; an additional -1 if you take the Blessing of Asuryan upgrade · *Monstrous Arcanum* · 50mm x 100mm
- -1 per Merwyrn (**IGNORE** Enfeebling Cold and Abyssal Cloak special rules) · *Monstrous Arcanum* · 50mm x 100mm
- -3 per Pagowyrn (**IGNORE** Powerful Tail and Abyssal Cloak special rules) · *Monstrous Arcanum* · 50mm x 100mm
- -3 per Sciowyrn (**IGNORE** Powerful Tail and Enfeebling Cold special rules) · *Monstrous Arcanum* · 50mm x 100mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

Lizardmen

- Cold Ones (These are a **SPECIAL** choice, you may only take **TWO** units of them) · *Storm of Magic* · 25mm x 50mm
- Carnosaur, -1 per Carnosaur after the first · *Storm of Magic* · 50mm x 100mm
- Basilisk · *Monstrous Arcanum* · 100mm x 150mm
- -1 per Dread Saurian; an additional -1 if you take the Tepok's Crystalline Eye upgrade; an additional -1 if you take the Golden Shroud of Tlaxcotl upgrade; an additional -1 if you take the Quetzals Flawless Heartstone upgrade · *Monstrous Arcanum* · 100mm x 150mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

Ogre Kingdoms

- Giant River Troll Hag · *FW Data Slate* · 50mm x 50mm
- -2 per Bonegrinder Giant · *Storm of Magic* · 50mm x 100mm
- Basilisk · *Monstrous Arcanum* · 100mm x 150mm
- -1 for the first unit of Rhinox, -2 per unit after the first · *Storm of Magic* · 50mm x 100mm

Orcs & Goblins

- Wyvern · *Storm of Magic* · 50mm x 50mm
- Giant River Troll Hag · *FW Data Slate* · 50mm x 50mm
- Giant Spiders (These are a **SPECIAL** choice, you may only take **TWO** units of them) · *Storm of Magic* · 25mm x 50mm
- Gigantic Spiders · *Storm of Magic* · 50mm x 50mm
- -2 per Bonegrinder Giant · *Storm of Magic* · 50mm x 100mm
- Colossal Squig · *Monstrous Arcanum* · 100mm x 150mm
- -2 per Rock Pile · *Monstrous Arcanum* · 100mm x 150mm
- -3 per Rogue Idol · *Monstrous Arcanum* · 100mm x 150mm
- -5 per Great Rogue Idol · *Monstrous Arcanum* · 100mm x 150mm

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Skaven

- -1 per Young Warpfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- -3 per Warpfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- -4 per Great Warpfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- -1 per Dreadmaw (***Note*** Due to the Dreadmaw's Tunneller special rule units will not count as Steadfast on a turn in which a Dreadmaw charges) · *Monstrous Arcanum* · 50mm x 100mm
- Brood Horror; an additional -1 if you take the Pestilent Breath upgrade (A Brood Horror may **INSTEAD** be taken as a mount for a Skaven Warlord) · *Monstrous Arcanum* · 50mm x 100mm
- Wolf Rats (These are a **SPECIAL** choice, you may only take **TWO** units of them) · *Monstrous Arcanum* · 25mm x 50mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

The Empire

- Pegasus · *Storm of Magic* · 40mm x 40mm
- Griffin · *Storm of Magic* · 50mm x 50mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

Tomb Kings

- -3 per Khemric Titan · *Monstrous Arcanum* · 100mm x 150mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

Vampire Counts

- Mourngul (Replace the word 'Enemies' in the Killing Cold special rule with the words 'Enemy units') · *Monstrous Arcanum* · 50mm x 50mm
- -1 per Necrofex Colossus Corpse Giant; an additional -1 if you take the Vampire Blood upgrade · *Monstrous Arcanum* · 50mm x 100mm
- -3 per Necrofex Colossus Nightmare Colossus; an additional -1 if you take the Vampire Blood upgrade · *Monstrous Arcanum* · 100mm x 150mm
- Skin Wolves (You may **NOT** purchase the Marks of Chaos upgrades) · *Monstrous Arcanum* · 40mm x 40mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm

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Warriors of Chaos

Warriors of Chaos armies may not take a Dragon from the Generic Monsters list (Young, regular, or Great). They may still take a Magma Dragon of any type.

- -1 per Young Warfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- -3 per Warfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- -4 per Great Warfire Dragon; additional -1 if they are a level 1 or 2 wizard, additional -2 if they are a level 3 or 4 wizard · *Monstrous Arcanum* · 50mm x 100mm
- Manticore · *Storm of Magic* · 50mm x 100mm
- -1 per Spined Chaos Beast · *Storm of Magic* · 50mm x 50mm
- -2 per Bonegrinder Giant · *Storm of Magic* · 50mm x 100mm
- -2 per Chaos Warmammoth · *Storm of Magic* · 100mm x 150mm
- -1 per Chaos Dragon · *Storm of Magic* · 50mm x 100mm
- -2 per Cursed Etin; increased to -3 if he is a Lore of Beasts wizard · *Monstrous Arcanum* · 50mm x 50mm
- -4 per Toad Dragon · *Monstrous Arcanum* · 200mm x 200mm
- Skin Wolves; an additional -1 if you purchase a Mark of Chaos · *Monstrous Arcanum* · 40mm x 40mm
- -1 per Dreadmaw (***Note*** Due to the Dreadmaw's Tunneller special rule units will not count as Steadfast on a turn in which a Dreadmaw charges) · *Monstrous Arcanum* · 50mm x 100mm
- -1 per Chaos Siege Giant · *Monstrous Arcanum* · 50mm x 100mm
- Fimir · *Monstrous Arcanum* · 40mm x 40mm

Wood Elves

- Pegasus · *Storm of Magic* · 40mm x 40mm
- Griffin · *Storm of Magic* · 50mm x 50mm
- -1 for the 2nd unit of 1 Deepwood Unicorn · *Storm of Magic* · 25mm x 50mm
- -1 per unit of Royal Unicorns · *Storm of Magic* · 50mm x 50mm
- -1 per Preyton · *Monstrous Arcanum* · 50mm x 50mm
- Great Stag · *Storm of Magic* · 50mm x 50mm
- +1 for the first Giant, +2 per Giant after the first · *Storm of Magic* · 50mm x 75mm